

Counting Locally Flat-foldable Origami Configurations via 3-Coloring Planar Graphs

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An Introduction to Origami

What is Origami?

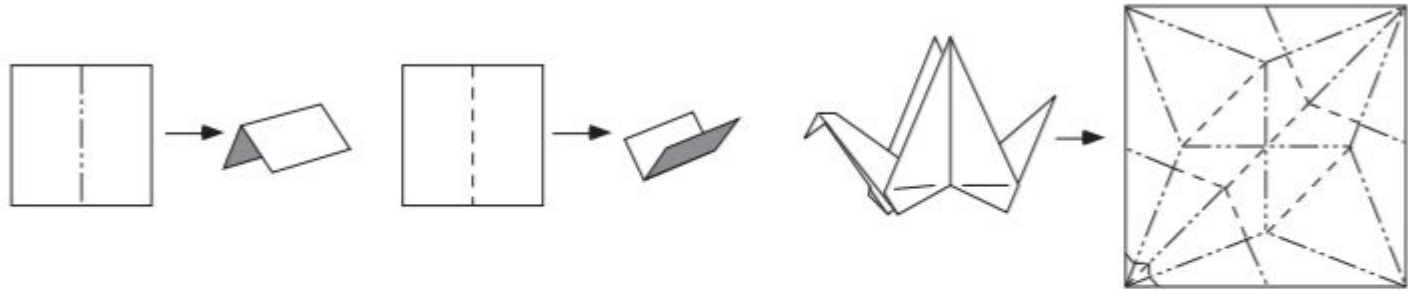
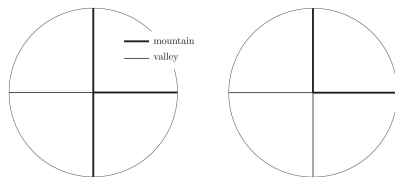


Figure 1: Mountain creases, valley creases, and the crease pattern for the flapping bird with MV assignment shown.

Mountain-Valley (MV) Assignments

- Assign values to creases to tell us how to fold our crease pattern
 - Mountain $\rightarrow 1$
 - Valley $\rightarrow -1$
- (Globally) valid: we can physically fold flat this MV assignment
- Locally valid: each vertex can be folded flat in an MV assignment

Maekawa's Theorem states that if a particular MV-assignment of the creases about a vertex v in G is valid (folds flat), the difference between the number of mountain creases and valley creases must be ± 2 .



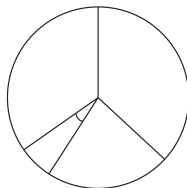
Flat Foldability

Let C be a single-vertex crease pattern with vertex v , and angles a_1, a_2, \dots, a_{2n} be the angles surround it in clockwise order.

Kawasaki's Theorem states that if C is flat foldable iff $a_1 - a_2 + a_3 - \dots - a_{2n} = 0$.

Generalized Big-Little-Big

- If there are an odd number of consecutive smallest angles, $M - V = 0$ for the creases surrounding them.
- If there are an even number of consecutive smallest angles, $M - V = \pm 1$ for the creases surrounding them.
 - The two creases surrounding an angle between two bigger angles has to sum to 0, thus it is either **M**, **V** or **V**, **M**.



Current Results: Counting Valid MV assignments

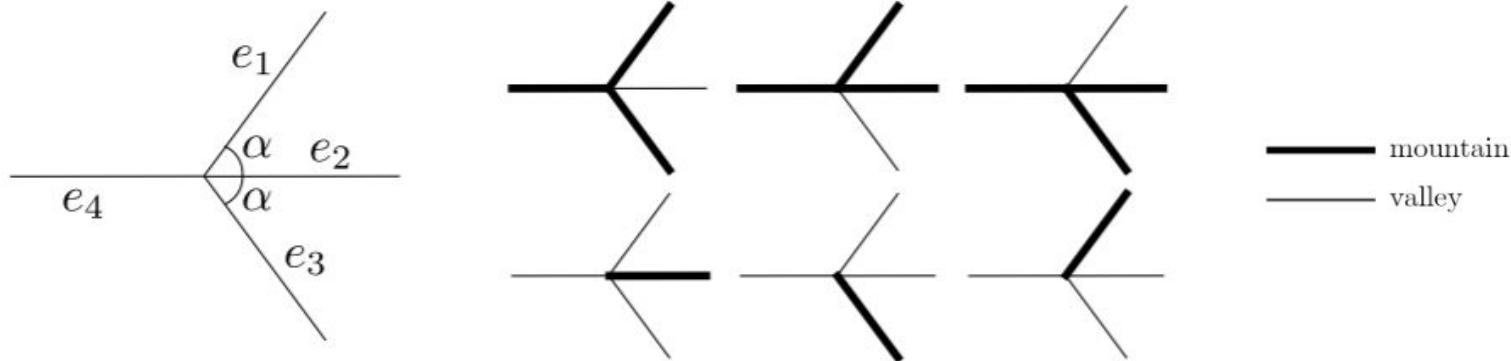
- Counting **globally valid** MV-assignments is an open problem.
 - Given a crease pattern, deciding whether it is flat foldable is strongly NP-hard.
 - Given an MV assignment to a crease pattern, deciding whether that is flat foldable is also NP-hard!

Our Goal: Counting Locally Valid MV assignments

- (Hull 2002) For a single vertex crease pattern with degree $2n$, there is a linear-time algorithm to count the number of locally valid MV assignments, using a recursive formula.
- (Bern and Hayes 1996) For a general crease pattern, there is a linear-time algorithm to find a locally valid MV-assignment (if possible).
- For larger crease patterns (with multiple vertices), counting the number of locally valid MV assignments is open.

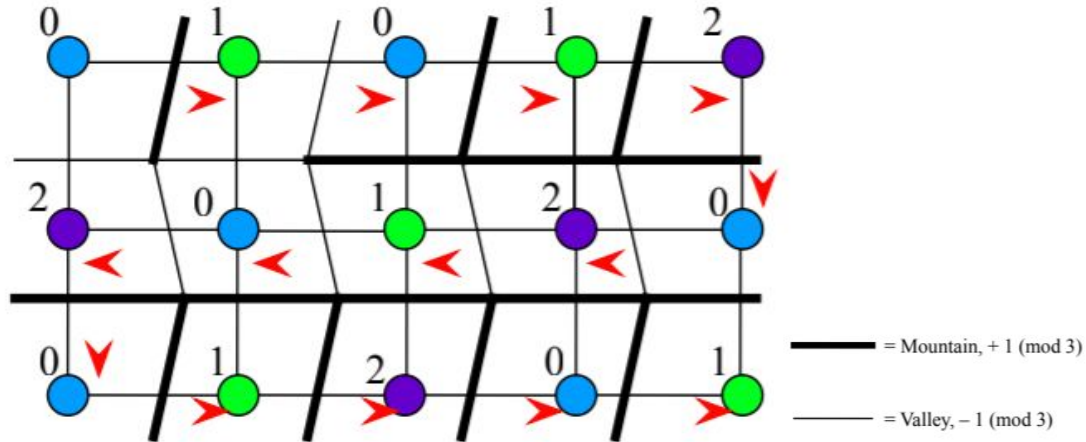
How do we count all locally-valid MV assignments?

- Bird's Foot: 6 valid MV assignments
 - Maekawa's Theorem
 - 3 mountains and 1 valley, or 3 valleys and 1 mountain
 - Big-Little-Big
 - $e_1 + e_2 + e_3$ cannot all be mountain or valley.



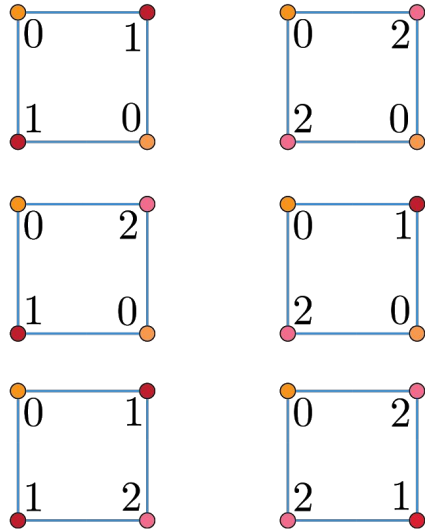
The Miura-Ori Bijection

- Locally Valid MV assignments of the Miura-Ori Crease Pattern \Leftrightarrow proper 3-colorings of a square grid with one vertex pre-colored
 - Shown in a paper by Hull and Ginepro (2014), which served as the starting point for our work.

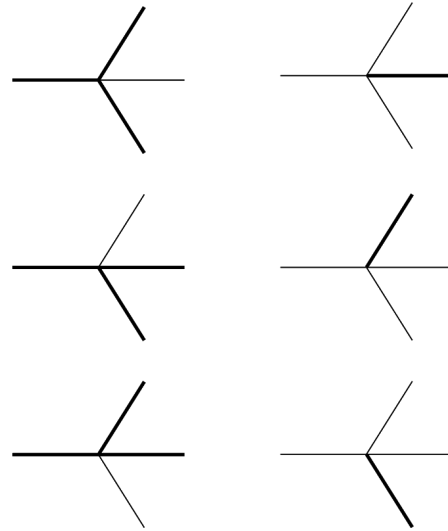
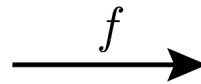


SAW Graphs: An Introduction

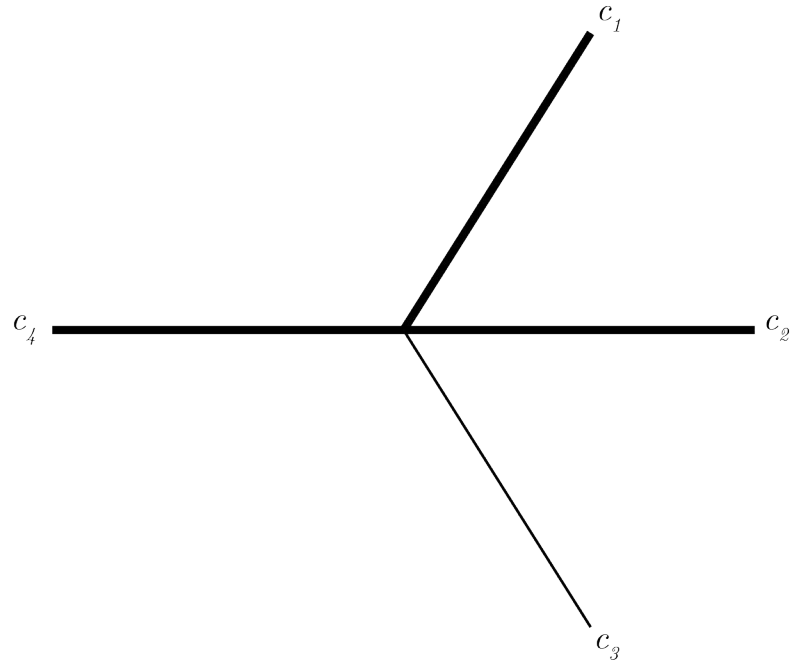
For our single-vertex crease pattern G , we create graph $\text{SAW}(G)$ (blue below). We define a function $f : S \rightarrow M$ where S is the set of all proper 3-colorings of $\text{SAW}(G)$ and M is the set of all valid MV-assignments of G .



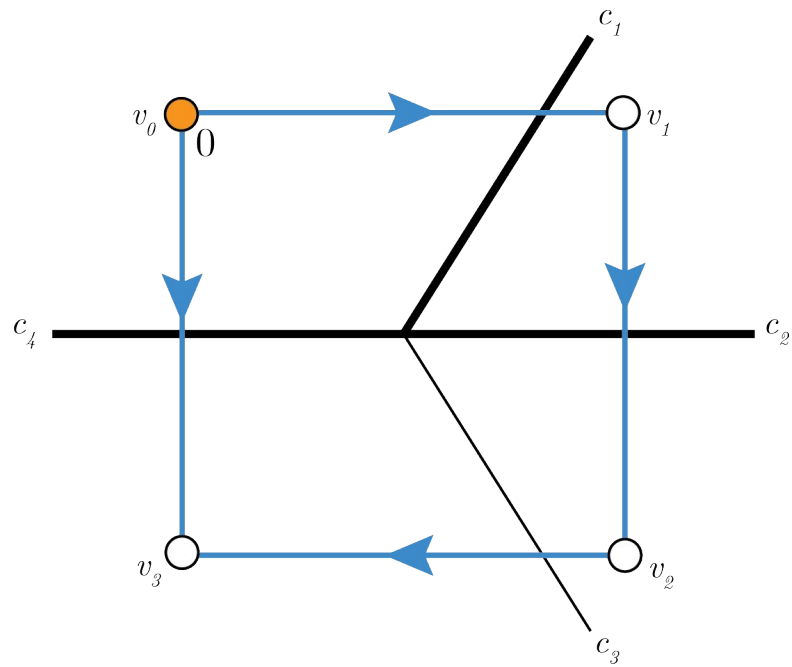
Proper 3-colorings of $\text{SAW}(G)$



Valid MV-assignments of G

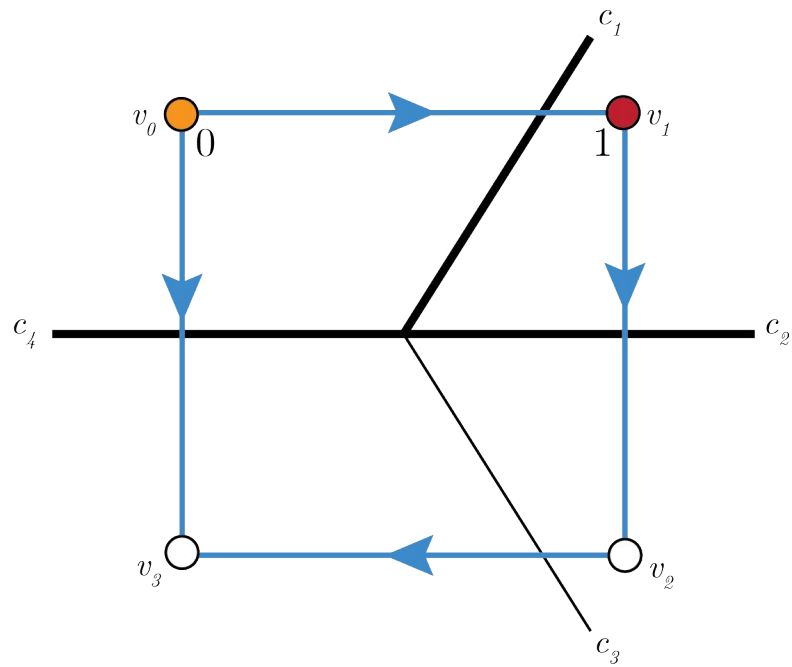


———— mountain
——— valley



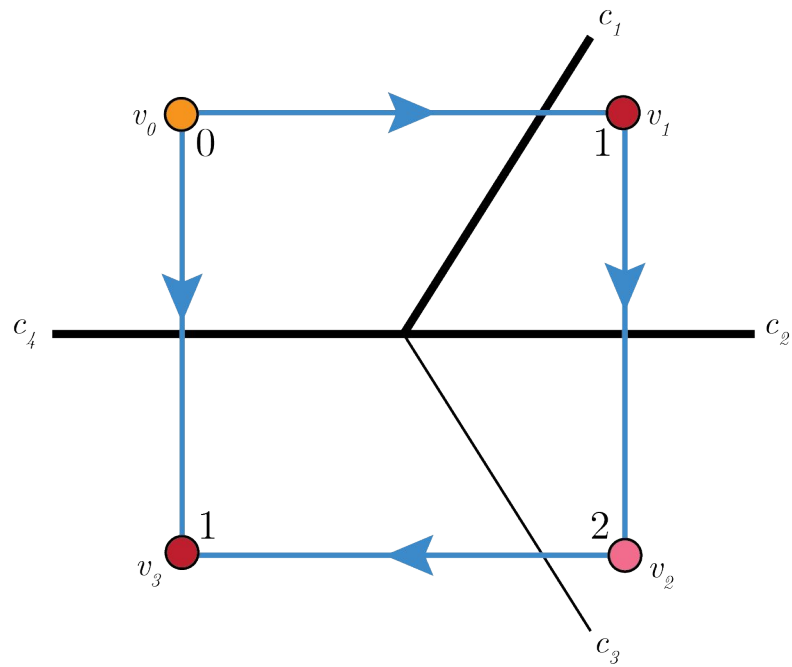
— mountain

— valley



— mountain

— valley

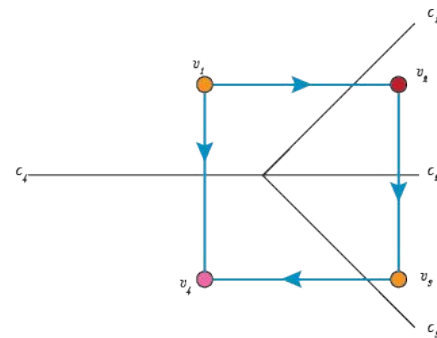
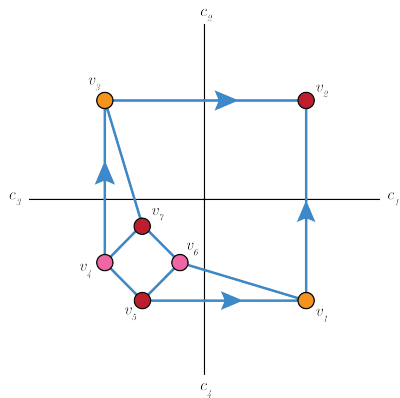
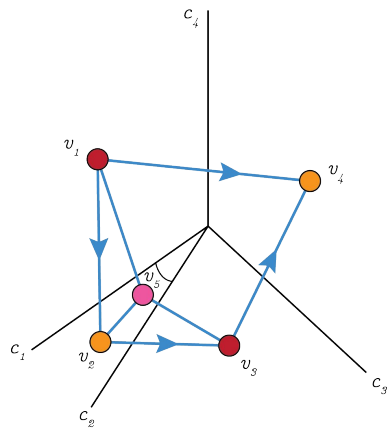


— mountain

— valley

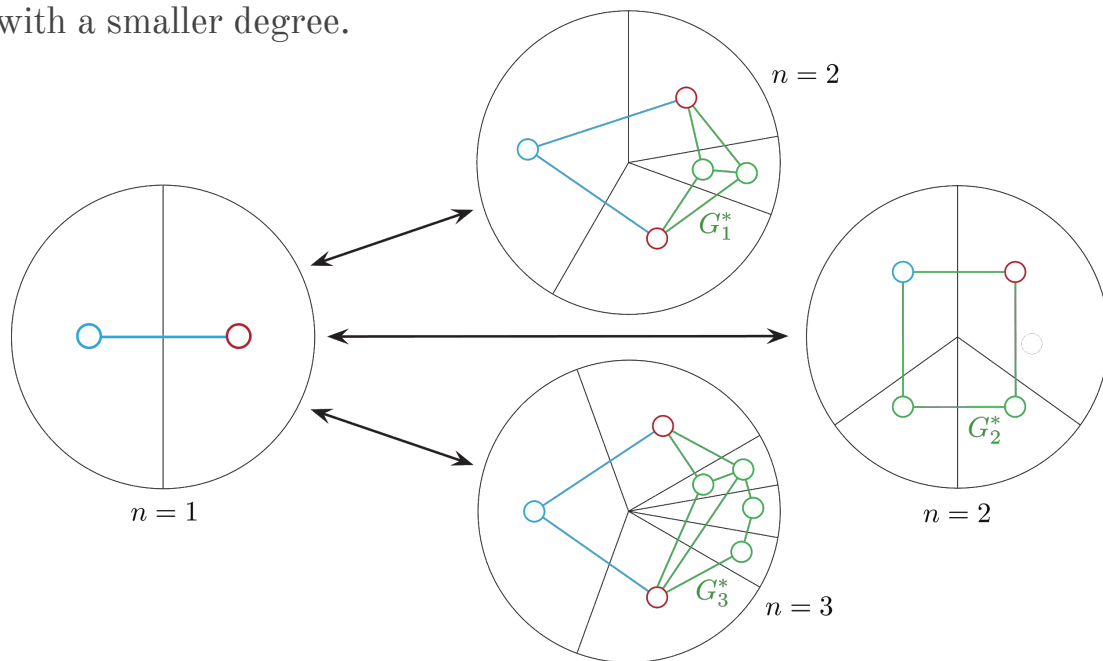
SAW Graphs: All Degree 4 Vertices

- Graphs depend on crease pattern



Recursion for Degree $2n$ Vertices

- Can we find SAW graphs for any degree $2n$ single-vertex crease pattern?
- Process: fold in the creases surrounding the smallest angles.
 - Results in a vertex with a smaller degree.



Nice Vertices with SAW Graphs

Definition

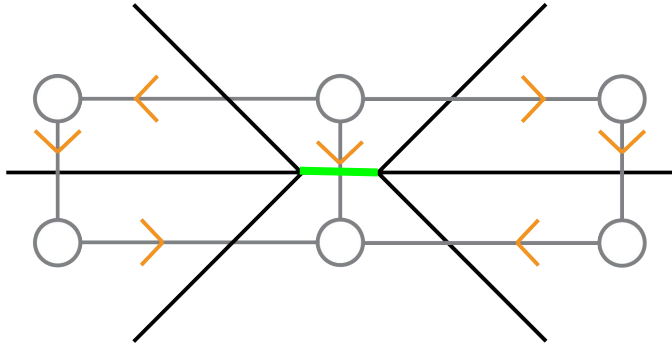
We define a single-vertex, flat-foldable crease pattern C to be **k -nice** if there are at most k consecutive smallest angles over all single-vertex crease patterns in the recursive folding of C .

Theorem

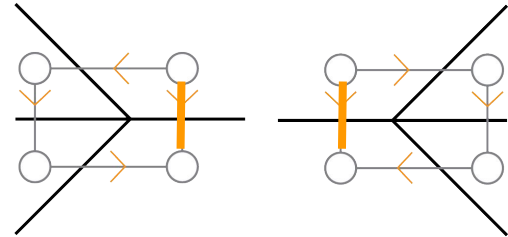
For any **3-nice**, single-vertex, flat-foldable crease pattern C , there exists a SAW graph C^* .

Linking SAW Graphs

- If two vertices share a crease, then the directed edges in the two respective SAW graphs that cross that common crease are merged if they have the same orientation.
 - The resulting graph will be the SAW graph for the larger crease pattern.

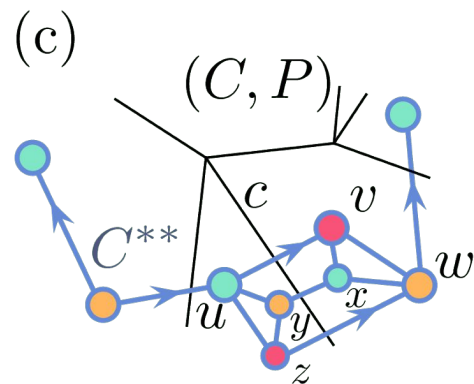
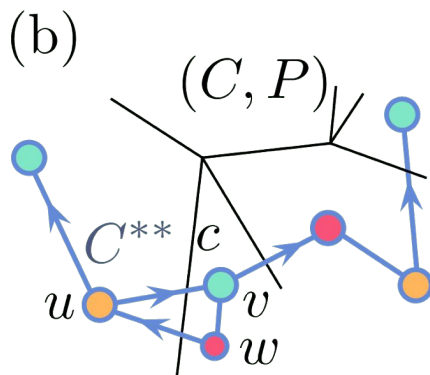
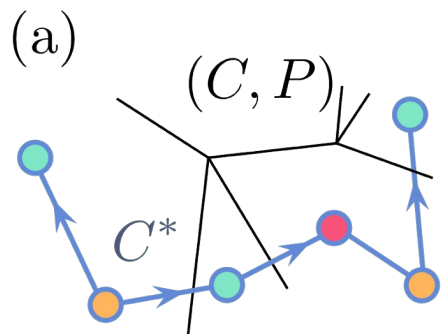


Gadgets to piece together



Modifying SAW Graphs

- SAW Graphs are **not unique**.
- There are two “gadgets”, the triangle and the triangular prism, which change the SAW graph but preserve the number of proper 3-colorings that it has.



Crease Patterns with SAW Graphs

Theorem

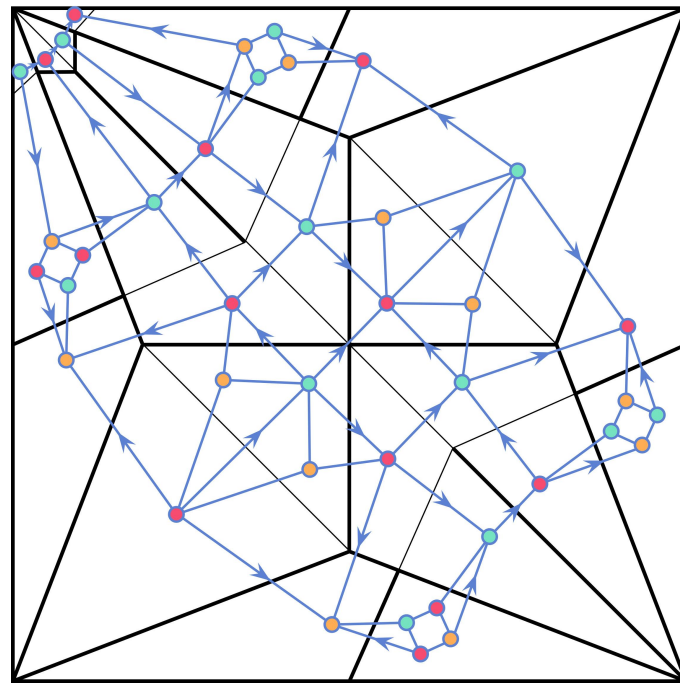
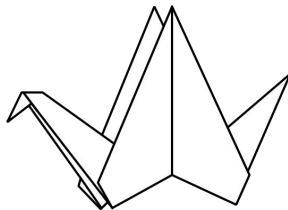
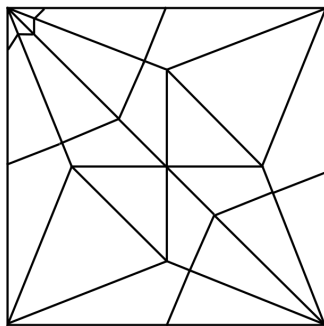
Let C be a crease pattern such that for all vertices $v \in V(C)$, there exists a SAW graph V^* where V is the single-vertex crease pattern corresponding to v . Then, there exists a SAW graph for the whole crease pattern C .

Proof

By induction!

The Origami Crane!

There are 93,312 ways that the crane locally folds flat!



Future Work

- Can we find SAW graphs for all single-vertex crease patterns?
 - Currently only know this for 3-nice vertices.

Questions?

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Linear time algorithm for finding Locally valid MV assignment [Bern and Hayes 1996]

<http://courses.csail.mit.edu/6.849/fall12/lectures/L03.html?notes=6&images=1>